

EYFS	First check point	Second Check point	Third checkpoint	Final Checkpoint	Linked ELGs
Curriculum	End F1	December	March	June	
Goals					
To share or perform a creation of theirs to others	Explore different materials freely, in order to develop their ideas about how to use them and what to make. Develop their own ideas and then decide which materials to use to express them. Join different materials and explore different textures. Understand that they can draw shapes/ marks to represent objects/people. Understanding different objects can be used to draw – pencil, pens, chalk. Exploring paint using different objects – finger paint/ sponges/ Free choice of junk box modelling to create own representations of objects/people.	Explore, use and refine a variety of artistic effects to express their ideas and feelings Representing familiar objects (family, themselves, animals etc.)through independent drawing painting playdough play Draw a representation of themselves understanding they need a head, arms, legs etc. Understanding that paint brushes are used to paint and begin to show some control. Understand that they can paint shapes/ marks to represent objects/people Explore how red, blue and yellow paint can be mixed to make different colours. Exploring materials and beginning to understanding different materials can be used in different ways. Talk about what the materials look and feel like Using objects/ tools to print with to create a pattern or image with support.	Using particular colours to paint pictures – eg. Green for a tree, brown for certain animals etc. Joining materials using, selotape, glue and split pins with support Learn and understand how to mix paints to make certain colours. Choosing and Using different materials for different effects. Using different cut of materials / papers to make a simple image.	Have a go at drawing an object from observation Printing independently to create a pattern or image Evaluate and adapt their buildings with support, refining ideas and developing their ability to represent them. Create collaboratively sharing ideas, resources and skills.	EAD: CM -Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function. -Share their creations, explaining the process they have used. -Make use of props and materials when role playing characters in narratives and stories.