

Music

Progression of Knowledge

Key substantive and disciplinary knowledge to be taught in each year group.



LISTENING & APPRAISING / HISTORY

NC – KS1 - listen with concentration and understanding to a range of high-quality live and recorded music. NC – KS2 - listen with attention to detail and recall sounds with increasing aural memory. Develop an understanding of the history of music.							
Substantive Knowledge							
EYFS	1	2	3	4	5	6	
Nursery Know that good listening involves being quiet. Reception	Know 5 songs off by heart and something about them. Know that the instruments they use have their own	Know that some songs have a chorus or a response/answer part. Know that songs have their own musical style.	Know five songs from memory, who sang them or wrote them and the genre. Know about one song in	Know that songs have style indicators and be able to name some of them. Know the musical	Know that the featured songs were made for a reason Know that other songs	Know three or four songs they have listened to and talk about them in detail. Know that we have a musical identity and be	
Know that good listening involves being quiet and talking about what they have heard. Know that music can be played at different speeds.	sounds and names.		detail and be able to talk about: lyrics, musical dimensions featured in the song, and where they are used (texture, dynamics, tempo, rhythm, and pitch) Identify the main sections of the song (introduction, verse, chorus etc.)	dimensions featured in the song and where they are used (texture, dynamics, tempo, rhythm, and pitch). Know that each instrument has a name and be able to name the instruments I hear in a song	match the genre of the featured song, and name some. Know that songs have a historical context and be able to talk about what was happening in society when the song was written.?	able to talk about it	
			Know that each instrument has a name and be able to name some that I hear in a song				
Disciplinary Knowledge							
EYFS	One	Two	Three	Four	Five	Six	
Know how to move and dance in different ways. Know how to begin to	Know how they can enjoy moving to music by dancing, marching, being animals or pop stars.	Know how songs can tell a story or describe an idea. Know how the music	Know how to identify and move to the pulse. Know how the words can	Know how the musical dimensions work together in the Unit songs.	Know how to talk about the musical dimensions working together in the Unit songs.	Know how to use a range of musical words when talking about the songs.	
move rhythmically, imitate movements in response to music.	Know how to say if they like the music.	sounds old or new. Know how to respond to what they have heard,	mean something in a song. Know how to take it in turns to discuss how the	Know how to talk about the music and how it makes them feel.	Know about the message of songs.	Know how to talk about the music and how it makes you feel, using musical language to	
Know how to use movement to express feelings.		expressing their thoughts and feelings.	song makes them feel. Know how to Listen carefully and respectfully to other people's thoughts about the music.	Know how to try to use musical words.	Know how to move to the pulse with ease. Know how to compare two songs in the same style, talking about what stands	describe the music.	

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Know how to create			out musically in each of	
movement in response to			them, their similarities and	
music.			differences.	



GAMES & MUSICIANSHIP

NC - KS1 - experiment with, create, select, and combine sounds using the inter-related dimensions of music.

NC – KS2 - organising and manipulating ideas within musical structures and reproducing sounds from aural memory.

Substantive	Knowledge

Substantive Knowledge						
EYFS	One	Two	Three	Four	Five	Six
Nursery Know that people move in different ways. Reception Know that people can dance and move in different ways. Know that I can choose how to move to the music.	Know that music has a steady pulse, like a heartbeat. Know that we can create rhythms from words, our names, favourite food, colours and animals. • Know that Beat is the regular pulse of the music. • Know that Rhythm is the combination of long and short sounds. • Know that Pitch is High and low sounds.	Know that Rhythms are different from the steady pulse. Know that we can add high and low sounds, pitch, when we sing and play our instruments. • Know Tempo is the speed of the music. • Know Duration is how the long or short the sound is.	Know that there is difference between pulse and rhythm. Know that pulse, rhythm and pitch work together to create a song. Know that every piece of music has a pulse/steady beat. Know that there is difference between a musical question and an answer. • Know Dynamics is loud and quiet sounds. • Know that Texture is the layers of sound. • Know that Tempo can change. • Know that Melody is the sequence of notes and rhythms.	Know that pulse, rhythm and pitch work together to create music. Know that Rhythm is the long and short patterns over the pulse. Know that Pitch is High and low sounds that create melodies. • Know that Dynamics is how hard or soft the sound is, not just volume. • Know that Structure is the different sections of the music. • Know that Harmony is the sounding of two or more notes together.	Know that pulse, rhythm, pitch, tempo, dynamics, texture and structure work together and that they connect in a song. • Know that symbols are used to show a range of Dynamics. • Know that Harmony normally sounds pleasant	Know that pulse, rhythm, pitch, tempo, dynamics, texture and structure work together to create a song or piece of music.
Disciplinary Knowledge	T _	1 =	T	T =	T _	Ι -
EYFS	One	Two	Three	Four	Five	Six
Know how to enjoy joining	Know how to find the	Know how to copy back	Know how to clap and say	Know how to create	Know how to copy back	Know how to lead the
in with dancing and	pulse, clap back simple	short rhythmic phrases	back rhythms.	musical ideas for the group	rhythms based on the	class by inventing more
playing games.	rhythms and	based on words, with one		to copy or respond to	words of the main song,	advanced rhythms for
	sing simple rhythms.	and two syllables whilst	Know how to lead the	using two notes:	which include syncopation	others to copy back.
		marching the steady beat.	class using their simple		/ off beat.	
			rhythms.	Know how to listen and	Know how to copy back	Know how to copy back
		Know how to create simple	K., b b b b	sign back without notation.	one-note riffs using simple	two-note riffs by ear and
		rhythms for people to copy back.	Know how to copy back	Know how to Overtion	and syncopated rhythm	with question and answer
		Know how to listen and	pitch with instruments.	Know how to Question and answer using two	patterns. Know how to copy back	using four different notes.
		sign back.	Know to copy-back vocal	different notes.	two-note riffs by ear and	Know how to copy back
		Know how to copyback	warmups.	aggeretti tiotes.	with notation.	four riffs by ear and with
		'la', whilst marching the	wainaps.		Know how to copy back	notation.
		steady beat.			three-note riffs by ear and	Tiotation.
					with notation Know how	

Music	Progression	Document
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Know how to Listen and	to lead and take part in
sing back, with different	Question and answer using
vocal warm-ups.	three different notes.



SINGING

NC – KS1 Use voices expressively and creatively by singing songs and speaking chants and rhymes. NC – KS2 Use their voices with increasing accuracy, fluency, control, and expression.

Sub	stantive	Knowledge	9

Substantive Knowledge						
EYFS	One	Two	Three	Four	Five	Six
Nursery Know that good singing is joining in. Reception Know that good singers make an appropriate noise, or are silent, at the appropriate time.	Know that good singers join in when they can as part of the group.	Know that unison is everyone singing at the same time. Know that songs include other ways of using the voice e.g., rapping (spoken word). Know that we need to warm up our voices.	Know that singing in a group can be called a choir. Know that the leader or conductor is a person who the choir or group follow. Know that songs can make you feel different things e.g., happy, energetic or sad. Know that good singers listen to each other. Know that you must warm up your voice to keep it healthy.	Know that a solo singer makes a thinner texture than a large group. Know that there are different ways of keeping your voice healthy.	Know that good singing keeps an internal pulse. Know that songs may have different voices in different parts. Know what the song is about and the meaning of the lyrics. To know that warming up the voice is important each time we sing.	Know that how you sing the song can represent the feeling and context to your audience. Know about a song and be able to talk about: • Its main features of the vocals - Singing in unison, the solo, lead vocal, backing vocals or rapping. Know that it is important to warn up our voices and be able to explain how and why
Disciplinary Knowledge			-			
EYFS	One	Two	Three	Four	Five	Six
Know how to sing to myself and make up simple songs. Know how to begin to recite well known poems.	Know how to sing notes of different pitches (high and low). Know how to make different types of sounds with their voices. Know how to start and stop singing when following a leader.	Know how to find a comfortable singing position. Know how to start and stop singing when following a leader. Know how to control volume following a leaders' instruction.	Know how to sing in unison and in simple two-parts. Know how to demonstrate a good singing posture. Know how to follow a leader when singing. Know how to enjoy exploring singing solo.	Know how to re-join the song if lost. Know how to listen to the group when singing.	Know how to sing in unison and to sing backing vocals. Know how to use a good singing posture. Know how to rap and sing solo. Know how you fit into the group whist singing.	Know how to lead a way of warming up the voice.

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	Know how to sing with awareness of being 'in	
	tune'.	
	Know how to have an	
	awareness of the pulse internally when singing	



PLAYING

NC – KS1 - play tuned and untuned instruments musically.

NC - KS2 - play and perform in solo and ensemble contexts, using their voices and playing musical instruments with increasing accuracy, fluency, control, and expression

Substantive	Knowle	edge

EYFS	One	Two	Three	Four	Five	Six			
<u>Nursery</u>	Know that notes have	Know that the notes of	Know that the instruments	Know that other people	Know that there are differen				
Know that my body can be	names.	their instrument have	used in class (a	play different instruments.	down – e.g., staff notation, s				
an instrument.		names.	glockenspiel, a recorder)		Know that the names on the	Treble stave are the notes			
	Know the names of the		have specific features — the	Know that some musicians	C, D, E, F, G, A, B + C				
Reception	instruments they are		parts and how to play	are famous and be able					
Know that percussion	playing.		them	toname the instruments,					
instruments are banged.				including the voice, that					
-	Know that instruments are			they play					
	treated carefully and with								
	respect.								
Disciplinary Knowledge									
EVEC	One	Two	Three	Eour	Eive	Civ			

EYFS	One	Two	Three	Four	Five	Six
Know how to experiment	Know how to play a tuned	Know how to play the part	Know how to play any	Know how to lead the	Know how to play a glock	Know how to play two
with a range of percussion	instrumental part with the	in time with the steady	one, or all differentiated	playing by making sure	with the correct technique	musical instruments (glock
instruments.	song they perform.	pulse.	parts on a tuned	everyone plays in the	within the context of the	and recorder) with the
			instrument – a one-note,	playing section of the	Unit song.	correct technique within
Know how to tap out	Know how to play one of	Know how to play one of	simple or medium part or	song.	-	the context of the Unit
simple repeated rhythms.	the differentiated parts (a	the differentiated parts (a	the melody of the song)		Know how to select and	song.
	one-note part, a simple	one-note part, a simple	from memory or using		learn an instrumental part	_
	part, medium part) which	part, medium part) which	notation.		that matches their musical	Know how to play both
	matches their ability.	matches their ability.			challenge, using one of the	the melody and
		-	Know how to rehearse and		differentiated parts – a	accompaniment part on
	Know how to listen to and	Know how to listen to and	perform their part within		one-note, simple or	two different instruments.
	follow stop/start musical	follow stop/start/dynamic	the context of the Unit		medium part or the melody	
	instructions from a leader.	musical instructions from a	song.		of the song from memory	
		leader.			or using notation.	
			Know how to listen to and		Know how to lead a	
			follow musical instructions		rehearsal session.	
			from a leader.			



IMPROVISATION

- NC KS1 Experiment with, create, select, and combine sounds using the inter-related dimensions of music.
- NC KS2 Improvise and compose music for a range of purposes using the inter-related dimensions of music.

Substantive	Knowledge

Substantive Milowieage						
EYFS	One	Two	Three	Four	Five	Six
Nursery Know that they can experiment with making music with their bodies. Reception Know that they can experiment with making music and sound combinations with their bodies and instruments.	Know that Improvisation is about making up your own tunes on the spot. Know that when someone improvises, they make up their own tune that has never been heard before. It is not written down and belongs to them. Know that everyone can improvise!	Know that everyone can improvise, and you can use one or two notes.	Know that using one or two notes confidently is better than using five. Know that if you improvise using the notes you are given, you cannot make a mistake	Know that you can use some of the riffs you have heard in your improvisations.	To know three well-known improvising musicians.	Know that using one, two or three notes confidently is better than using five. Know that you can use some of the riffs and licks you have learnt in your improvisations.
Disciplinary Knowledge	l iniprovise:					
EYFS	One	Two	Three	Four	Five	Six
Know how to use their body (percussion) to make music along with given music, singing or chanting.	Know how to clap your own answer (rhythms of words). Know how to improvise in response using one or two notes.	Know how to Sing, Play and Improvise — Use voices and instruments, listen and sing back, then listen and play your own answer using one or two notes. Know how to take it in turns to improvise using one or two notes.	Know how Sing, Play and Copy Back — Listen and copy back using instruments, using two different notes. Know how to use your instruments, listen, and play your own answer using two different notes. Know how to take it in turns to improvise using three different notes.	Know how Sing, Play and Copy Back — Listen and copy back using instruments, using two/three different notes. Know how to use your instruments, listen, and play your own answer using two/three different notes. Know how to take it in turns to improvise using three / four different notes.	Know how to question and answer using instruments. Use three /four notes in your answer. Always start on a G. Know how to Use three notes in your answer. Know how to Improvise using three / four notes. Know how to improvise within the stylistic features of the music.	Know how to Improvise with a feeling for the style of Bossa Nova and Swing using the notes D, E, G, A + B (pentatonic scale/a five-note pattern)



COMPOSITION

- NC KS1 Experiment with, create, select, and combine sounds using the inter-related dimensions of music.

 NC KS2 Improvise and compose music for a range of purposes using the inter-related dimensions of music.

Substantive Knowleage						
EYFS	One	Two	Three	Four	Five	Six
<u>Nursery</u>	Know that everyone can	Know that composing	Know that a composition is	Know that a composition is	Know that a composition	Know that a composition
Know that making music	compose.	is like writing a story	music that is created by you	music that is created by	has pulse, rhythm and	has pulse, rhythm and
can be enjoyable.		with music.	and kept in some way.	you and kept in some way.	pitch that work together and are shaped by tempo,	pitch that work together and are shaped by tempo
			Know that compositions can be	Know that there are	dynamics, texture, and	dynamics, texture and
Reception			played or performed again to	different ways of recording	structure.	structure.
Know that they are			your friends.	compositions (letter names,	Stractare.	stractare.
nusicians when they			goal fitolias.	symbols, audio etc.)	Know that there is	Know that there is
create music.			Know that there are different	J sg. 1.5 5 ts, and 15 5 ts.	connection between sound	connection between sour
			ways of recording compositions		and symbol.	and symbol.
			(letter names, symbols, audio			J
			etc.)			
Disciplinary Knowledge	•					•
EYFS	One	Two	Three	Four	Five	Six
Know how to begin to	Know how to help to	Know how to help	Know how to create at least one	Know how to listen to and	Know how to create simple	Know the function of the
sequence sounds to create	create a simple melody	create three simple	simple melody using one, three	reflect upon the developing	melodies using up to five	keynote or home note a
a rhythm or beat.	using one, two or three	melodies with the	or five different notes.	composition and make	different notes and simple	the structure of the
Know how to repeat	notes.	Units using one, three		musical decisions about	rhythms that work	melody.
(short rhythmic and		or five different	Know how to plan and create a	pulse, rhythm, pitch,	musically with the style of	
melodic) patterns.	Know how the notes of the	notes.	section of music that can be	dynamics and tempo.	the Unit song.	Know how to record the
· Know how to begin to	composition can be written		performed within the context of	1		composition in any way
read pictorial	down and changed if		the unit song.	Know how to record the	Know how the keynote or	appropriate that recognis
representations of music.	necessary.		Know how it was created. Know	composition in any way	home note works with the	the connection between
(e.g., colour coded bells,			how to listen to and reflect	appropriate that recognises	structure of the melody.	sound and symbol (e.g.,
nusic story maps)			upon the developing	the connection between		graphic/pictorial notation
			composition and make musical	sound and symbol (e.g.,	Know how to listen to and	
			decisions about pulse, rhythm,	graphic/pictorial notation).	reflect upon the developing	
			pitch, dynamics and tempo.		composition and make	
			Know how to record the		musical decisions about	
			Know how to record the		how the melody connects	
			composition in any way		with the song.	
			appropriate that recognises the			
			connection between sound and			
			symbol (e.g., graphic/pictorial			
		Ĭ	notation).	Í.		1



PERFORMANCE

NC – KS1 - use their voices expressively and creatively by singing songs and speaking chants and rhymes. play tuned and untuned instruments musically.

NC - KS2 - play and perform in solo and ensemble contexts, using their voices and playing musical instruments with increasing accuracy, fluency, control, and expression

Substantive Knowledge						
EYFS	One	Two	Three	Four	Five	Six
Nursery Know that people can watch me perform. Reception Know that I can use my voice to speak/sing/chant. Know that creating sounds with different instruments is good. Know that I can perform to others.	Know that a performance is sharing music with other people, called an audience.	Know that a performance can be a special occasion and involve a class, a year group or a whole school. Know that an audience can include your parents and friends.	Know that you need to know and have planned everything that will be performed. Know that a performance can be a special occasion and involve an audience including people you don't know.	Know that a performance doesn't have to be a drama! It can be to one person or to each other. Know that you must sing or rap the words clearly and play with confidence. Know that performance involves communicating feelings, thoughts and ideas about the song/music. Know that it is planned and different for each	Know that everything that will be performed must be planned and learned.	Know that performing is sharing music with an audience with belief. Know that a performance involves communicating ideas, thoughts, and feelings about the song/music
				occasion.		
Disciplinary Knowledge	Γ-	1 =	T =.		T =	T =
EYFS	One	Two	Three	Four	Five	Six
Know how to clap short rhythmic patterns. Know how to perform songs, rhymes, poems and stories with others, and — when appropriate — try to move in time with music. Know how I can explore and engage in music making and dance, performing solo or in groups.	Know how to choose a song they have learnt and perform it. Know how to add their ideas to the performance. Know how to record the performance and say how they were feeling about it.	Know how to choose a song / piece they have learnt and perform it. Know how to add their ideas and style to the performance. Know how to record the performance and say how they were feeling about it.	Know how to choose what to perform and create a programme. Know how to communicate the meaning of the words and clearly articulate them. Know how to talk about the best place to be when performing and how to stand or sit. Know how to record the performance and say how they were feeling, what they were pleased with what they would change and why.	Know how to present a musical performance designed to capture the audience.	Know how to talk about the venue at school and how to use it to best effect. Know how to record the performance and compare it to a previous performance. Know how to discuss and talk musically about it — "What went well?" and "It would have been even better if?"	Know how to talk about the venue at school or off-site and how to use it to best effect. Review the performance of other year groups and offer constructive feedback.



READING F	ormal NOTATION.				•		
NC – KS2 Use o	and understand staff an	d other musical notations					
Substantive Kno	owledge						
EYFS	One	Two	Three & Four		Five & Six		
N/A	N/A	N/A	Know that music can be written as dots. Know that where the dots are on a stave shows different pitch of the note (5notes) Know that Crotchets are 1 beat notes, Minims are 2 beat notes,		Know that the spaces on a stave are FACE Know that the lines on a stave are CEGBD Know the notes names for their placement on the stav Know that Semibreves are 4 beat notes, quavers are 1 notes, and semi-quavers are 1/4 beat notes, and these rests.		
Disciplinary Knowle	edge	•	•				
EYFS	One	Two	Three	Four	Five	Six	
N/A	N/A	N/A	Know how to identify and describe the stave and treble clef. Know how to use dot notation to show higher or lower pitch. Know and identify the difference between crotchets and paired quavers. Know how to chant words to rhythms and link each syllable to a musical note.	Know and identify the difference between minims, crotchets, paired quavers, and their rests. Know how to read and perform pitch notation within a 5 note defined range. Know how to follow and perform simple rhythmic scores to a steady beat. Know how to maintain individual part whilst playing as an ensemble.	Know and identify further differences between Semibreves, minims, crotchets, semiquavers, and crotchet rests. Know and explain the difference between ¾ and 4/4-time signatures. Know how to read and perform pitched notation in a single octave range. Know how to read and play short rhythmic phrases from sight using conventional symbols and note durations.	Know, identify and explain further differences between semibreves, minims, crotchets, quavers, semiquavers, and their equivalent rests. Know how to read and perform pitch notation within an octave. Know how to read and play confidently from rhythm notation cards and rhythmic scores in up to 4 parts. Know how to read and play from notation, a four-bar phrase. Know how to identify the note names, pitch, and duration in the phrase.	



MUSIC TECHNOLOGY

Substantive Knowledge	1				1	
EYFS	One	Two	Three	Four	Five	Six
Know that music can be listened to on digital devices. Know that someone has created the music they are listening to.	Know that music technology can be used to create and manipulate different sounds and rhythms. Know that musical instruments can be connected to computers or other devices to produce and record music.	Know that music software and apps can be used to compose and arrange music using different instruments and sounds. Know that microphones are used to capture and amplify sound, allowing musicians to be heard more clearly.	Know that MIDI (Musical Instrument Digital Interface) technology allows electronic instruments and computers to communicate and control each other. Know that music technology can be used to add effects and modify the sound of instruments, such as reverb or distortion.	Know that digital audio workstations (DAWs) are software programs used for recording, editing, and mixing music. Know that music technology can be used to create and manipulate loops, which are short repeating sections of music.	Know that synthesizers are electronic musical instruments that can create a wide range of sounds, including imitating traditional instruments. Know that music technology can be used to sample and remix existing recordings, allowing for creative reinterpretation of music.	Know that music technology can be used to create and control live performances through too like MIDI controllers and software. Know that music production involves various processes, such as recording, editing, mixing and mastering, to create finished piece of music.
Disciplinary Knowledge						
EYFS	One	Two	Three	Four	Five	Six
Nursery Know how to listen to music on digital devices. Reception Know how to access music on digital devices.	Know how to create and record simple musical compositions. Know how to explore instruments and music from different cultures. Know how to use tools such as Loop within the software.	Know how to record own sounds. Know how to use own compositions between applications. Know how to use the tools available within the app / software such as sequencing and arranging.	Know how to use the basic tools in more advanced Digital Audio Workstation. Know how to record, edit and arrange simple musical compositions. Know how to use some features to change the sounds produced.	Know how to utilise the features of the DAW. Know how to edit musical compositions to change atmosphere and effect. Know how to share digital music.	Know how to use music technology to demonstrate musical understanding. Know how to create original compositions to meet a given genre or context. Know how to create 'new' sounds using features such as manipluation and waveform.	Know how to master use of the features in the give DAW. Know how to refine and enhance musical compositions in postproduction. Know how to present compositions for effective sahring and showcasing.



Key Vocabulary

EYFS	One	Two	Three	Four	Five	Six
Sing, loud sounds, soft	Dimensions	Dimensions	Dimensions	Instruments	Dimensions	Dimensions
sounds, soft, medium,	Pulse,	Dynamics,	Structure,	digital/electronic sounds,	Timbre	style indicators, cover,
hard, solo, group, shake,	Rhythm,	Tempo,	Texture	turntables, synthesizers,		dimensions of music,
tap, ring, bang.	Pitch			backing vocal, piano,	Theory	producer, groove, solo,
	Melody	Instruments	Theory	organ, acoustic guitar.	bridge, backbeat, amplifier,	ostinato, phrases, unison,
		electric guitar,	intro/introduction, verse,		syncopation, tune/head,	
	Skills	glockenspiel.	chorus, hook, riff	General	verse, interlude, tag	Styles
	Improvise			by ear, notation,	ending, unison, groove,	Urban Gospel, Motown,
	Compose	Styles	Skills	birdsong, civil rights,	bass line, harmony.	Blues, Jazz, gender
		Reggae,	Appraising	racism, equality, solo,		equality, Neo Soul
	Instruments			unison, rhythm patterns,	Instruments & Equipment	
	bass guitar, drums, decks,	General	Instruments	rapping, lyrics,	strings, cover, brass	
	singers, keyboard,	question and answer,	Recorder, synthesizer,	choreography,	section, synthesizer, deck,	
	percussion, trumpets,	performance,	organ, backing vocals,		backing loops, scratching,	
	saxophones,		pentatonic scale,		cover,	
	Styles		Styles		Styles	
	Rap, Blues, Baroque,		disco.		Old-school Hip Hop, Bossa	
	Latin, Irish Folk, Funk,				Nova, Rock, Swing, Big	
	groove,		Quaver		bands, solo, ballad, Soul,	
			Crotchet			
	General		Minim			
	audience, imagination.		Semibreve			
	perform,					

The Interrelated Dimensions of Music (Dimensions) Definitions

• Pulse — the regular heartbeat of the music; its steady beat. • Rhythm — long and short sounds or patterns that happen over the pulse. • Pitch — high and low sounds. • Tempo — the speed of the music; fast or slow or in-between. • Dynamics — how loud or quiet the music is. • Timbre — all instruments, including voices, have a certain sound quality e.g., the trumpet has a very different sound quality to the violin. • Texture — layers of sound. Layers of sound working together make music very interesting to listen to. • Structure — every piece of music has a structure e.g., an introduction, verse and chorus ending. • Notation — the link between sound and symbol

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Music Technology Vocabulary and Glossary

EYFS	One	Two	Three	Four	Five	Six
Keyboard: A digital	Melody: A sequence	Genre: A category or	Digital Audio	MIDI (Musical	Sampling: Taking a	Synthesis: Creating
musical instrument	of musical notes	style of music, such as	Workstation (DAW):	Instrument Digital	small portion or	new sounds by
with a set of keys that	played one after	pop, rock, classical, or	Software or computer	Interface): A protocol	snippet of sound from	combining or
produce different	another to create a	jazz.	program used for	that allows electronic	an existing recording	manipulating existing
sounds.	tune.	Pitch: How high or	recording, editing,	musical instruments	and using it in a new	sounds using digital
Beat: The steady	Instrument: A device	low a sound is.	and producing music.	and computers to	composition.	tools.
pulse or rhythm in	or object that	Rest: A symbol in	Sound Effect: A	communicate with	Automation:	MIDI Controller: A
music.	produces musical	sheet music indicating	digitally created or	each other.	Controlling and	device, such as a
Tempo: The speed at	sounds, such as a	a silence or pause in	recorded sound used	Mixing: Adjusting the	adjusting various	keyboard or pad,
which music is played	keyboard, guitar, or	the music.	to enhance or	volume, balance, and	parameters (volume,	used to play and
or performed.	drum.	Composition:	accompany music.	effects of different	panning, effects) in a	control MIDI
Sound: Vibrations	Note: A symbol	Creating or writing a	Track: A separate	tracks in a music	DAW over time.	instruments or
that travel through	representing a	piece of music.	recording or layer of	composition.	Equalization (EQ):	software.
the air and can be	specific pitch and		sound in a music	Editing: Modifying or	Adjusting the balance	Chord: Three or more
heard.	duration in sheet		composition.	changing parts of a	of frequencies (bass,	notes played together
	music.		Loop: A repeating	recording or	midrange, treble) in a	to create harmony.
	Rhythm: The pattern		section of music that	composition using	sound or track.	Scale: A sequence of
	of long and short		plays continuously.	digital tools.	Compression:	musical notes
	sounds and silences			Arrangement:	Reducing the dynamic	arranged in ascending
	in music.			Organizing and	range of a sound or	or descending order.
				structuring the	track by decreasing	
				different sections of a	the volume of louder	
				musical composition.	parts.	



	С	ycle A			Сус	ile B		
	Autumn	Spring	Summer		Autumn	Spring	Summer	
KS1	Hey, you - Pulse, In the Groove - Various Round & Round - Rhythm and Pitch Styles Bosso Nova & Latin		Round & Round - Bosso Nova & Latin	KS1	Hands Feet Heart - South African	I Wanna Play in a Band - Children's Roo	Zootime - Friendship - k Reggae	
K3 I	Christmas Performance	Singing	Your Imagination	KST	Christmas Performance	Singing	Friendship Song	
LKS2	Let Your Spirit Fly (Pop)	Play Glockenspiel	The Dragon Song (Kindness & Friendsh	ip) LKS2	Mamma Mia (pop)	Play Glockenspiel	Lean on Me — Soul & Gospel	
LN32	Christmas Performance	Singing Listen and Appraise	Bringing us Together		Christmas Performance	Singing / Listen Appraise	Blackbird - Beatles & Civil Rights1	
UKS2	Play Recorder 1	Music Technology	Happiness (pop / Motown)	UKS2	Play Recorder	Music Technology	You've got a Friend (Carole King)	
UK3Z	Christmas Performance	Singing Listen and Appraise	Fresh Prince of Bel Air (Hip Hop)	UK32	Christmas Performance	- Singing / Listen & Appraise	Music & Me (women ii Music)	
Deeper Think	ing Questions			Year 7				
Can you:	_			Learn how to create a CuBase project. Arrange a blues piece using				
Perform the n	nelody?			pre-recorded audio. Compose and input a rhythm using a digital				
Perform the a	iccompaniment po	art?		-	ation, arrange a piece			
As a group, r	ecreate?			Cubase tools to cut, copy, fade and cut audio loops.				
Show me the	rhythm before o	and after?		Recognise different tonalities through listening; Compose using				
Show me hov	v changes?	•		different scales. Use melody, tonality, and harmony to create				
Show me a si	milar?			different moods.				
Show me the	original/feature o	of?		Learn how TV themes have been created. Create own TV themes.				
Show me the	part that perfor	med?		Composing skills — improve skills at developing and refining ideas.				
Show me what would happen if?			Compose a creative response. Use compositional techniques to					
Shoe me the changes that you made?			create atmosphere. Demonstrate knowledge of how to use					
5 5			instruments and resources. Learn how to write for a specific					
	least effective rhi	5		occasion. Use a range of instrumental techniques.				
Make improv					3 3	•		



Technique for playing the Recorder

- **Posture**: Sit with your back straight and your feet flat on the floor. Hold the recorder with your left hand on top and your right hand on the bottom.
- **Breathing:** Take a deep breath before you start playing. Breathe from your diaphragm, not from your chest. This will give you a fuller sound.
- Mouth positioning: Place the mouthpiece of the recorder between your lips, with your top teeth resting on the top edge of the mouthpiece. Shape your lips into a small "o" shape.
- **Fingering**: Cover the holes on the recorder with your fingers according to the notes you want to play. Use the pads of your fingers, not the tips, to cover the holes completely.
- Articulation: Use your tongue to start and stop the airflow to create different articulations, such as staccato or legato.
- Intonation: Listen carefully to the pitch of the notes you play and adjust your finger placement and breath support to produce a clear and in-tune sound.
- Practice:

Technique for playing the Glockenspiel

- **Posture**: Sit with your back straight and your feet flat on the floor. Hold the mallets with a relaxed grip, using your wrists to control the movement.
- Bar placement: Each metal bar on the glockenspiel produces a specific pitch. Locate the bar you need to play and strike it with the appropriate mallet.
- Striking technique: Use a firm, but gentle touch when striking the bars. Allow the mallet to bounce off the bar after striking it to produce a sustained tone.
- Articulation: Use different mallet techniques to produce different articulations, such as staccato or legato.
- **Dynamics:** Vary the volume of your playing by adjusting the force with which you strike the bars.
- Practice:

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Nursery & Foundation

Vocabulary	Listen, Appraise & History	Games & Musicianship	Singing	Playing	Improvisation	Composition	Performance	Reading Formal Notation	Music Technology
Sing, loud	_			Substantiv	re Knowledge				
sounds, soft sounds, soft, medium, hard, solo, group, shake, tap, ring, quiet,	Nursery Know that good listening involves being quiet. Reception Know that good listening involves being quiet and talking about what they have heard. Know that music can be played at different speeds.	Nursery Know that people move in different ways. Reception Know that people can dance and move in different ways. Know that I can choose how to move to the music.	Nursery Know that good singing is joining in. Reception Know that good singers make an appropriate noise, or are silent, at the appropriate time.	Nursery Know that my body can be an instrument. Reception Know that percussion instruments are banged.	Nursery Know that they can experiment with making music with their bodies. Reception Know that they can experiment with making music and sound combinations with their bodies and instruments.	Nursery Know that making music can be enjoyable. Reception Know that they are musicians when they create music.	Nursery Know that people can watch me perform. Reception Know that I can use my voice to speak/sing/chant. Know that creating sounds with different instruments is good. Know that I can perform to others.	N/A	Know that music can be listened to on digital devices. Know that someone has created the music they are listening to.
	33			Disciplinar	y Knowledge				
	Know how to move and dance in different ways. Know how to begin to move rhythmically, imitate movements in response to music. Know how to use movement to express feelings.	Know how to enjoy joining in with dancing and playing games.	Know how to sing to myself and make up simple songs. Know how to begin to recite well known poems	Know how to experiment with a range of percussion instruments. Know how to tap out simple repeated rhythms.	Know how to use their body (percussion) to make music along with given music, singing or chanting.	Know how to begin to sequence sounds to create a rhythm or beat. Know how to repeat (short rhythmic and melodic) patterns. Know how to begin to read pictorial representations of music. (e.g., colour coded bells, music story maps)	Know how to clap short rhythmic patterns. Know how to perform songs, rhymes, poems and stories with others, and — when appropriate — try to move in time with music. Know how I can explore and engage in music making and dance, performing solo or in groups.	N/A	Nursery Know how to listen to music on digital devices. Reception Know how to access music on digital devices.



Year 1

Vocabulary	Listen, Appraise & History	Games & Musicianship	Singing	Playing	Improvisation	Composition	Performance	Reading Formal Notation	Music Technology
Dimensions				Substant	ive Knowledge				
Pulse, Rhythm, Pitch Melody Skills Improvise Compose Instruments bass guitar, drums, decks, singers, keyboard, percussion, trumpets, saxophones, Styles Rap, Blues,	Know 5 songs off by heart and something about them. Know that the instruments they use have their own sounds and names.	Know that music has a steady pulse, like a heartbeat. Know that we can create rhythms from words, our names, favourite food, colours, and animals. • Know that Beat is the regular pulse of the music. • Know that Rhythm is the combination of long and short sounds. • Know that Pitch is High and low sounds.	Know that good singers join in when they can as part of the group.	Know that notes have names. Know the names of the instruments they are playing. Know that instruments are treated carefully and with respect.	Know that Improvisation is about making up your own tunes on the spot. Know that when someone improvises, they make up their own tune that has never been heard before. It is not written down and belongs to them. Know that everyone can improvise!	Know that everyone can compose.	Know that a performance is sharing music with other people, called an audience.	N/A	Know that music technology can be used to create and manipulate different sounds and rhythms. Know that musical instruments can be connected to computers or other devices to produce and record music.
Baroque, Latin,		1		Disciplina	ıry Knowledge				
Irish Folk, Funk, groove, General audience, imagination. perform	Know how they can enjoy moving to music by dancing, marching, being animals or pop stars. Know how to say if they like the music.	Know how to find the pulse, clap back simple rhythms and sing simple rhythms.	Know how to sing notes of different pitches (high and low). Know how to make diverse types of sounds with their voices. Know how to start and stop singing when following a leader.	Know how to play a tuned instrumental part with the song they perform. Know how to play one of the differentiated parts (a one-note part, a simple part, medium part) which matches their ability. Know how to listen to and follow stop/start musical instructions from a leader.	Know how to clap your own answer (rhythms of words). Know how to improvise in response using one or two notes.	Know how to help to create a simple melody using one, two or three notes. Know how the notes of the composition can be written down and changed if necessary.	Know how to choose a song they have learnt and perform it. Know how to add their ideas to the performance. Know how to record the performance and say how they were feeling about it.	N/A	Know how to create and record simple musical compositions. Know how to explore instruments and music from different cultures. Know how to use tools such as Loop within the software.



Year 2

Vocabulary	Listen, Appraise & History	Games & Musicianship	Singing	Playing	Improvisation	Composition	Performance	Reading Formal Notation	Music Technology
Dimensions				Substantive	Knowledge				
Dynamics, Tempo, Instruments electric guitar, glockenspiel. Styles Reggae, General question and answer, performance,	Know that some songs have a chorus or a response/answer part. Know that songs have their own musical style.	Know that Rhythms are different from the steady pulse. Know that we can add high and low sounds, pitch, when we sing and play our instruments. • Know Tempo is the speed of the music. • Know Duration is how the long or short the sound is.	Know that unison is everyone singing at the same time. Know that songs include other ways of using the voice e.g., rapping (spoken word). Know that we need to warm up our voices.	Know that the notes of their instrument have names.	Everyone can improvise, and you can use one or two notes.	Know that composing is like writing a story with music.	Know that a performance can be a special occasion and involve a class, a year group or a whole school. Know that an audience can include your parents and friends.	a	Know that music software and apps can be used to compose and arrange music using different instruments and sounds. Know that microphones are used to capture and amplify sound, allowing musicians to be heard more clearly.
				Disciplinary	<u> </u>	1	1	1	
	Know how songs can tell a story or describe an idea. Know how the music sounds old or new. Know how to respond to what they have heard, expressing their thoughts and feelings.	Know how to copy back short rhythmic phrases based on words, with one and two syllables whilst marching the steady beat. Know how to create simple rhythms for people to copy back.	Know how to find a comfortable singing position. Know how to start and stop singing when following a leader. Know how to control volume following a	Know how to play the part in time with the steady pulse. Know how to play one of the differentiated parts (a one-note part, a simple part, medium part) which matches their ability. Know how to listen to and follow	Know how to Sing, Play, and Improvise — Use voices and instruments, listen and sing back, then listen and play your own answer using one or two notes. Know how to take it in turns to improvise using one or two notes.	Know how to help create three simple melodies with the Units using one, three or five different notes.	Know how to choose a song / piece they have learnt and perform it. Know how to add their ideas and style to the performance. Know how to record the performance and	N/A	Know how to record own sounds. Know how to use own compositions between applications. Know how to use the tools available within the app

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Know how to listen	leaders'	stop/start/dynamic		say how they were	/ software
and sign back.	instruction.	musical instructions		feeling about it.	such as
Know how to		from a leader.			sequencing
copyback 'la',					and
whilst marching the					arranging.
steady beat.					
Know how to					
Listen and sing					
back, with different					
vocal warm-ups.					



Year 3

Vocabulary	Listen, Appraise & History	Games & Musicianship	Singing	Playing	Improvisation	Composition	Performance	Reading Formal Notation	Music Technology
Dimensions				Substantiv	re Knowledge				
Structure, Texture Theory intro/introduction, verse, chorus, hook, riff Skills Appraising Instruments Recorder, synthesizer, organ, backing vocals, pentatonic scale, Styles disco. Quaver Crotchet Minim Semibreve	Know five songs from memory, who sang them or wrote them and the genre. Know about one song in detail and be able to talk about: lyrics, musical dimensions featured in the song, and where they are used (texture, dynamics, tempo, rhythm, and pitch) Identify the main sections of the song (introduction, verse, chorus etc.) Know that each instrument has a name and be able to name some that I hear in a song	Know that there is difference between pulse and rhythm. Know that pulse, rhythm, and pitch work together to create a song. Know that every piece of music has a pulse/steady beat. Know that there is difference between a musical question and an answer. • Know Dynamics is loud and quite sounds. • Know that Texture is the layers of sound. • Know that Tempo can change. • Know that Melody is the sequence of notes and rhythms.	Know that singing in a group can be called a choir. Know that the leader or conductor is a person who the choir or group follow. Know that songs can make you feel different things e.g., happy, energetic, or sad. Know that good singers listen to each other. Know that you must warm up your voice to keep it healthy.	Know that the instruments used in class (a glockenspiel, a recorder) have specific features.	Know that using one or two notes confidently is better than using five. Know that if you improvise using the notes you are given, you cannot make a mistake	Know that a composition is music that is created by you and kept in some way. Know that compositions can be played or performed again to your friends. Know that here are different ways of recording compositions (letter names, symbols, audio etc.)	Know that you need to know and have planned everything that will be performed. Know that a performance can be a special occasion and involve an audience including people you don't know.	Know that a stave has lines and spaces. Know that music can be written as dots. Know that where the dots are on a stave shows different pitch of the note (5notes) Know that Crotchets are 1 beat notes, Minims are 2 beat notes, and these notes have rests.	Know that MIDI (Musical Instrument Digital Interface) technology allows electronic instruments and computers to communicate and control each other. Know that music technology can be used to add effects and modify the sound of instruments, such as reverb or distortion.
	Know how to identify and move to the pulse.	Know how to clap and say back rhythms.	Know how to sing in unison and in simple two-parts.	Know how to play anyone, or all differentiated parts on a tuned instrument — a one-	Know how Sing, Play and Copy Back — Listen and copy back using instruments,	Know how to create at least one simple melody using one, three or five different notes.	Know how to choose what to perform and create a programme.	Know how to identify and describe the stave and treble clef.	Know how to use the basic tools in more advanced



						V 1		
Know how			note, simple or	using two different		Know how to	Know how to use	Digital Audio
words can	mean class using their	demonstrate a good	medium part or the	notes.	Know how to plan	communicate the	dot notation to	Workstation.
something	in a song. simple rhythms.	singing posture.	melody of the song)		and create a section	meaning of the words	show higher or	
Know how in turns to how the so them feel. Know how carefully o respectfull people's th	to take it oldiscuss Know how to copy back pitch with instruments. I to Listen and Know to copy-back y to other noughts	Know how to follow a leader when singing. Know how to enjoy exploring singing solo. Know how to sing with awareness of	from memory or using notation. Know how to rehearse and perform their part within the context of the Unit song.	Know how to use your instruments, listen, and play your own answer using two different notes. Know how to take it in turns to improvise	of music that can be performed within the context of the unit song. Know how it was created. Know how to listen to and reflect upon the developing	and clearly articulate them. Know how to talk about the best place to be when performing and how to stand or sit.	lower pitch. Know and identify the difference between crotchets and paired quavers. Know how to chant	Know how to record, edit and arrange simple musical compositions.
about the	music.	being 'in tune'. Know how to have an awareness of the pulse internally when singing	Know how to listen to and follow musical instructions from a leader.	using three different notes.	composition and make musical decisions about pulse, rhythm, pitch, dynamics, and tempo. Know how to record the composition in any way appropriate that recognises the connection between sound and symbol (e.g., graphic/pictorial notation	Know how to record the performance and say how they were feeling, what they were pleased with what they would change and why.	words to rhythms and link each syllable to a musical note. Know the difference between crotchets and paired quavers. Know how to chant words to rhythms and link each syllable to a musical note.	use some features to change the sounds produced.



Year 4

Vocabulary	Listen, Appraise & History	Games & Musicianship	Singing	Playing	Improvisation	Composition	Performance	Reading Formal Notation	Music Technology
Instruments				Substanti	ve Knowledge				
digital/electronic sounds, turntables, synthesizers, backing vocal, piano, organ, acoustic guitar. General by ear, notation, birdsong, civil rights, racism, equality, solo, unison, rhythm patterns, rapping, lyrics, choreography,	Know that songs have style indicators and be able to name some of them. Know the musical dimensions featured in the song and where they are used (texture, dynamics, tempo, rhythm, and pitch). Know that each instrument has a name and be able to name the instruments I hear in a song	Know that pulse, rhythm and pitch work together to create music. Know that Rhythm is the long and short patterns over the pulse. Know that Pitch is High and low sounds that create melodies. • Know that Dynamics is how hard or soft the sound is, not just volume. • Know that Structure is the different sections of the music. • Know that Harmony is the sounding of two or more notes together.	Know that a solo singer makes a thinner texture than a large group. Know that there are different ways of keeping your voice healthy.	Know that other people play different instruments. Know that some musicians are famous and be able toname the instruments, including the voice, that they play	Know that you can use some of the riffs you have heard in your improvisations.	Know that a composition is music that is created by you and kept in some way. Know that compositions can be played or performed again to your friends. Know that here are different ways of recording compositions (letter names, symbols, audio etc.)	Know that a performance doesn't have to be a drama! It can be to one person or to each other. Know that you must sing or rap the words clearly and play with confidence. Know that it involves communicating feelings, thoughts and ideas about the song/music. Know that it is planned and different for each occasion.	Know that a stave has lines and spaces. Know that music can be written as dots. Know that where the dots are on a stave shows different pitch of the note (5notes) Know that Crotchets are 1 beat notes, Minims are 2 beat notes, and these notes have rests.	Know that digital audio workstations (DAWs) are software programs used for recording, editing, and mixing music. Know that music technology can be used to create and manipulate loops, which are short repeating sections of music.
					ry Knowledge		T	T	
	Know how the musical dimensions work together in the Unit songs. Know how to talk about the music	Know how to create musical ideas for the group to copy or respond to using two notes: Know how to listen and sign back without notation.	Know how to rejoin the song if lost. Know how to listen to the group when singing.	Know how to lead the playing by making sure everyone plays in the playing section of the song.	Know how Sing, Play and Copy Back — Listen and copy back using instruments, using two/three different notes.	Know how to listen to and reflect upon the developing composition and make musical decisions about pulse, rhythm, pitch, dynamics and tempo.	Now how to present a musical performance designed to capture the audience.	Know the difference between minims, crotchets, paired quavers and their rests. Know how to read and perform pitch notation within a 5 note defined range.	Know how to utilise the features of the DAW. Know how to edit musical compositions to change

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and how it makes them feel. Know how to try to use musical words.	Know how to Question and answer using two different notes.	Know how to use your instruments, listen and play your own answer using two /three different notes. Know how to take it in turns to improvise using three / four	composition in any way appropriate that recognises the connection between	Know how to follow and perform simple rhythmic scores to a steady beat. Know how to maintain individual part whilst playing as an ensemble.	atmosphere and effect. Know how to share digital music.

improvise using three / four different notes



Year 5

Vocabulary	Listen, Appraise & History	Games & Musicianship	Singing	Playing	Improvisation	Composition	Performance	Reading Formal Notation	Music Technology
Dimensions	_			Substanti	ve Knowledge				
Timbre Theory bridge, backbeat, amplifier, syncopation, tune/head, verse, interlude, tag ending, unison, groove, bass line, harmony. Instruments & Equipment strings, cover, brass section, synthesizer, deck, backing loops, scratching, cover,	Know that the featured songs were made for a reason. Know that other songs match the genre of the featured song, and name some. Know that songs have a historical context and be able to talk about what was happening in society when the song was written.?	Know that pulse, rhythm, pitch, tempo, dynamics, texture and structure work together and that they connect in a song. • Know that symbols are used to show a range of Dynamics. • Know that Harmony normally sounds pleasant	Know that good singing keeps an internal pulse. Know that songs may have different voices in different parts. Know what the song is about and the meaning of the lyrics. To know that warming up the voice is important each time we sing.	Know that there are different ways of writing music down — e.g., staff notation, symbols. Know that the names on the Treble stave are the notes C, D, E, F, G, A, B + C	To know three well-known improvising musicians.	Know that a composition has pulse, rhythm and pitch that work together and are shaped by tempo, dynamics, texture and structure. Know that there is connection between sound and symbol.	Know that everything that will be performed must be planned and learned.	Know that the spaces on a stave are FACE. Know that the lines on a stave are CEGBD. Know the notes names for their placement on the stave. Know that Semibreves are 4 beat notes, quavers are ½ beat notes, and semi-quavers are ¼ beat notes, and these notes have rests.	Know that synthesizers are electronic musical instruments that can create a wide range of sounds, including imitating traditional instruments. Know that music technology can be used to sample and remix existing recordings, allowing for creative reinterpretation of music.
Styles					ry Knowledge				
Old-school Hip Hop, Bossa Nova, Rock, Swing, Big bands, solo, ballad, Soul	Know how to talk about the musical dimensions working together in the Unit songs. Know about the message of songs.	Know how to copy back rhythms based on the words of the main song, which include syncopation / off beat. Know how to copy back one-note riffs using simple and syncopated rhythm patterns.	Know how to sing in unison and to sing backing vocals. Know how to use a good singing posture.	Know how to play a musical instrument with the correct technique within the context of the Unit song. Know how to select and learn an instrumental	Know how to question and answer using instruments. Use three /four notes in your answer. Always start on a G. Know how to Use three notes in your answer.	Know how to create simple melodies using up to five different notes and simple rhythms that work musically with the style of the Unit song. Know how the keynote or home	Know how to talk about the venue and how to use it to best effect. Know how to record the performance and compare it to a previous performance.	Know and identify further differences between Semibreves, minims, crotchets, semiquavers, and crotchet rests. Know and explain the difference between ¾ and 4/4-time signatures. Know how to read and perform pitched	Know how to use music technology to demonstrate musical understanding. Know how to create original compositions to meet a

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Know how to move to the pulse with ease. Know how to compare two songs in the same style, talking about what stands out musically in each of them, their similarities and differences.	back three-note	Know how to rap and sing solo. Know how you fit into the group whist singing.	part that matches their musical challenge, using one of the differentiated parts — a onenote, simple or medium part or the melody of the song from memory or using notation. Know how to lead a rehearsal	Know how to Improvise using three / four notes. Know how to improvise within the stylistic features of the music.	note works with the structure of the melody. Know how to listen to and reflect upon the developing composition and make musical decisions about how the melody connects with the song.	Know how to discuss and talk musically about it – "What went well?" and "It would have been even better if?"	notation in a single octave range. Know how to read and play short rhythmic phrases from sight using conventional symbols and note durations conventional symbols and note durations.	given genre or context. Know how to create 'new' sounds using features such as manipluation and waveform.

session.



Year 6

Vocabulary	Listen, Appraise & History	Games & Musicianship	Singing	Playing	Improvisation	Composition	Performance	Reading Formal Notation	Music Technology
Dimensions				Substantiv	ve Knowledge				
style indicators, cover, dimensions of music, producer, groove, solo, ostinato, phrases, unison, Styles Urban Gospel, Motown, Blues, Jazz, gender equality, Neo Soul	Know three or four songs they have listened to and talk about them in detail. Know that we have a musical identity and be able to talk about it	Know that pulse, rhythm, pitch, tempo, dynamics, texture, and structure work together to create a song or piece of music.	Know that how you sing the song can represent the feeling and context to your audience. Know about a song and be able to talk about: ○ Its main features of the vocals - Singing in unison, the solo, lead vocal, backing vocals or rapping. Know that it is important to warn up our voices and be able to explain how and why	Know that there are different ways of writing music down — e.g., staff notation, symbols. Know that the names on the Treble stave are the notes C, D, E, F, G, A, B + C	Know that using one, two or three notes confidently is better than using five. Know that you can use some of the riffs and licks you have learnt in your improvisations.	Know that a composition has pulse, rhythm and pitch that work together and are shaped by tempo, dynamics, texture, and structure. Know that there is connection between sound and symbol.	Know that performing is sharing music with an audience with belief. Know that a performance involves communicating ideas, thoughts, and feelings about the song/music	Know that the spaces on a stave are FACE. Know that the lines on a stave are CEGBD. Know the notes names for their placement on the stave. Know that Semibreves are 4 beat notes, quavers are ½ beat notes, and semi-quavers are ½ beat notes, and these notes have rests.	Know that music technology can be used to create and control live performances through tools like MIDI controllers and software. Know that music production involves various processes, such as recording, editing, mixing, and mastering, to create a finished piece of music.
					y Knowledge				
	Know how to use a range of musical words when talking about the songs. Know how to talk about the music and how it	Know how to lead the class by inventing more advanced rhythms for others to copy back.	Know how to lead a way of warming up the voice.	Know how to play two musical instruments (glock and recorder) with the correct technique within the context of the Unit song.	Know how to Improvise with a feeling for the style of Bossa Nova and Swing using the notes D, E, G, A + B (pentatonic scale/a five-note pattern)	Know the function keynote or home note and the structure of the melody. Record the composition in any way appropriate	Know how to talk about the venue and how to use it to best effect. Know how to record the performance and compare it to a	Know, identify and explain further differences between semibreves, minims, crotchets, quavers, semiquavers, and their equivalent rests. Know how to read and perform pitch notation within an	Know how to master use of the features in the given DAW. Know how to refine and enhance



makes you using music language to describe the music.	al copy back two- note riffs by ear and with question and answer using four different notes. Know how to copy back four	Know how to play both the melody and accompaniment part on two different instruments.	that recognises the connection between sound and symbol (e.g., graphic/pictorial notation).	previous performance. Know how to discuss and talk musically about it – "What went well?" and "It would have been even better if?"	octave. Know how to read and play confidently from rhythm notation cards and rhythmic scores in up to 4 parts. Know how to read and play from notation, a four-bar phrase. Know how to identify the note names, pitch, and duration in the	musical compositions in post- production. Know how to present compositions for effective sahring and showcasing.
	riffs by ear and with notation.				•	snowcasing.